Name	Date	Class

Earth's Formation and Development Outline

- 1. Think through your simulation/animation.
 - What is your goal for the audience/viewer (learning and/or fun)?
 - What are the criteria for a good grade?
 - Will you use existing sprites, create some of your own, or find some online?
 - How long do you want it to be? (Remember, you will only have two class periods to animate/code.)
- 2. List the concepts (details) you want to include for each simulation requirement:
 - The formation of planets in the universe (especially Earth).

• The Earth's atmosphere forming to support life.

• Different eras and key characteristics of them (geological features that formed or new species that appeared on Earth).

• Where is Earth going (i.e., Earth's future)?

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Scene One Scene Two Scene Three Scene Five Scene Four Scene Six Scene Seven Scene Nine Scene Eight

3. If it will help you, use the blocks below to quickly sketch your scenes in order (storyboard).

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